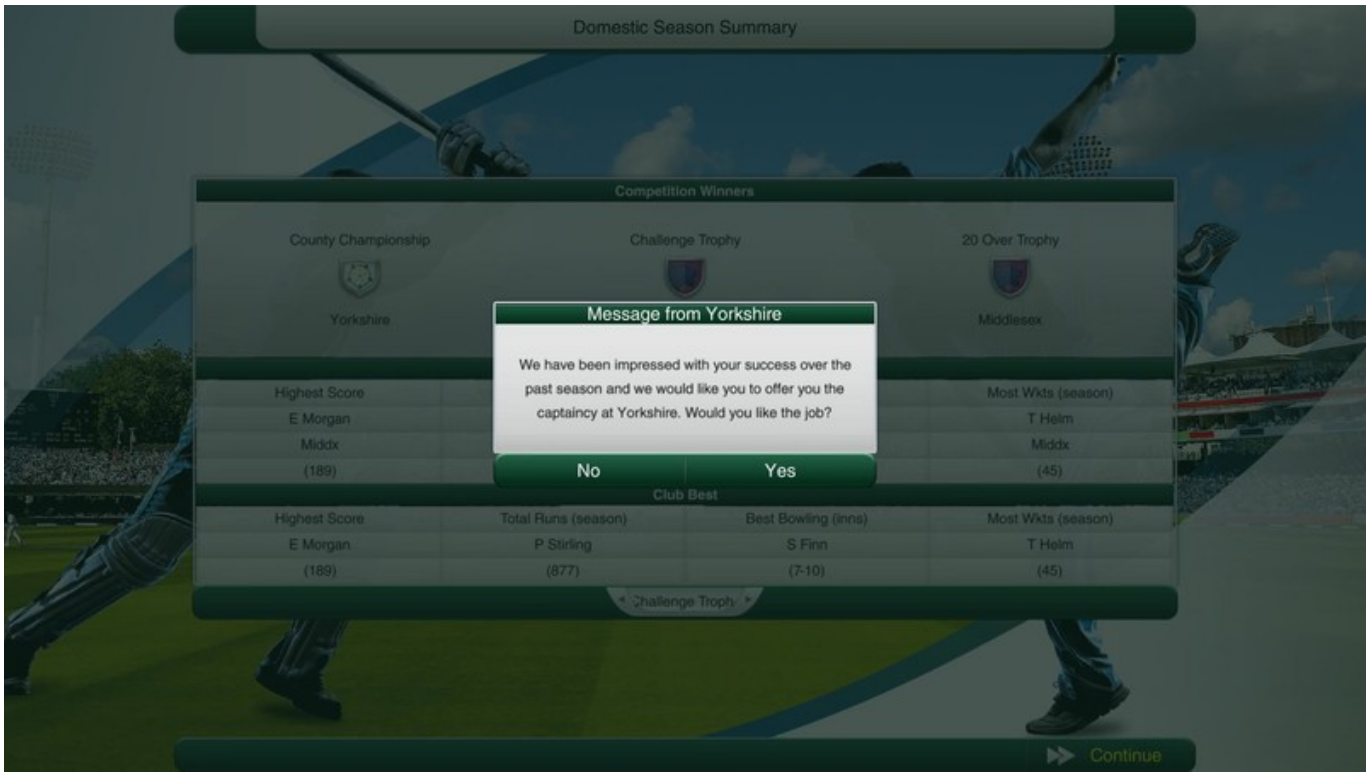
Fantasy Grounds - Starfinder Alien Archive 2 (SFRPG) Digital Download



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About This Content

Starfinder Alien Archive 2

Alien Invasion

Outer space is full of alien species both benign and malevolent. Starfinder Alien Archive 2presents a host of new creatures designed for use with the Starfinder Roleplaying Game! From the laser-breathing tashtaris and starship-eating stellar protozoans to dust mantas and undead bone troopers, the creatures in this codex will challenge adventurers no matter where in the galaxy they may travel. What's more, player rules for a variety of species let players not just fight aliens, but be them!

Inside this book, you'll find the following:

- Over 100 bizarre life-forms both classic and new, from the voracious akatas and silicon-based quorlus to radioactive pluprex demons and void-dwelling vermin.
- More than a dozen races with full player rules, letting you play everything from an uplifted bear to a sentient slug.
- New alien technology to help give your character an edge, including armor, weapons, magic items, and spells.
- New rules for magical polymorphing, environmental template grafts to modify creatures to fit any world on the fly, and

more!

This product is not a PDF or accessible outside of Fantasy Grounds. It has been lovingly converted for use within Fantasy Grounds and features the following additions:

All maps resized and set up with a preset grid to make combats easy to manage
Individual area descriptions linked to maps, containing new encounters, treasure parcels and descriptions for just that area
Tokens for each encounter are all pre-placed in starting locations on the map. You can edit these on the fly.
Drag and drop treasure parcels and Encounter XP that is easily awarded to your players to keep the game moving ahead
All the images and handouts from the book available to share with your players as you need them

Converted by: **Russell Campbell**

Released on November 18, 2018. Designed for Fantasy Grounds version 3.3.6 and higher.

Requires: An active subscription or a one time purchase of a Fantasy Grounds Full or Ultimate license and a one time purchase of the Starfinder ruleset.

Title: Fantasy Grounds - Starfinder Alien Archive 2 (SFRPG)
Genre: Indie, RPG, Strategy
Developer:
SmiteWorks USA, LLC
Release Date: 28 Nov, 2018

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Minimum:

OS: Windows 7x , 8x or 10x

Processor: 1.6 GHz or higher processor

Memory: 1 GB RAM

Graphics: Graphics card recommended

DirectX: Version 9.0c

Network: Broadband Internet connection

Storage: 500 MB available space

Sound Card: a sound card is required for voice communication using external programs like Google Hangouts, Skype or Discord.

Additional Notes: Requirements vary by the add-ons installed and the number of players connecting to your game.

English

ENGINEERING
POWER
AUXILIARY
ENGINES
SHIELD
WEAPONS
PULSE
What anomalies were they searching for?
Who are you?
End communication.

MORS CERTA

TRIPLE COMBO
--TO RESET THE TARGET SIZE
COUNTER ATTACK A FOE'S STRIKE ONCE
B

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